



PlayStation

®

NTSC U/C

®

PlayStation

EVERYONE



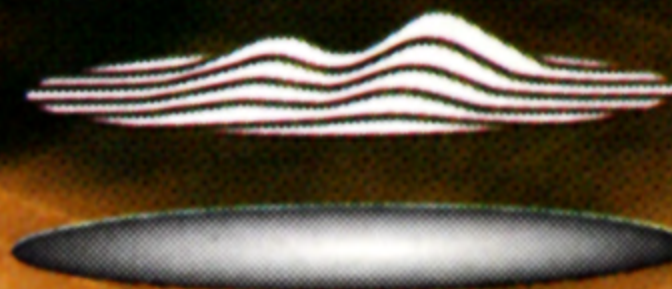
CONTENT RATED BY
ESRB

SLUS-00697
084211

CIRCUIT BREAKERS™

UP TO
FOUR!
PLAYERS!

Supports
DUAL SHOCK™
ANALOG
CONTROLLER!



MINDSCAPE®
ENTERTAINMENT

Warning: Read Before Using Your PlayStation® Game Console

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

Warning to Owners of Projection Televisions

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

Handling Your PlayStation Disc

- This compact disc is for use only with the PlayStation game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and store it in its protective case when not in use. Clean the disc with a soft, dry, lint-free cloth, wiping in straight lines from the center to the outer edge. Never use solvents or abrasive cleaners.

ESRB Rating

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB ratings, or to comment about the appropriateness of the rating, please contact ESRB at 1-800-771-3772.

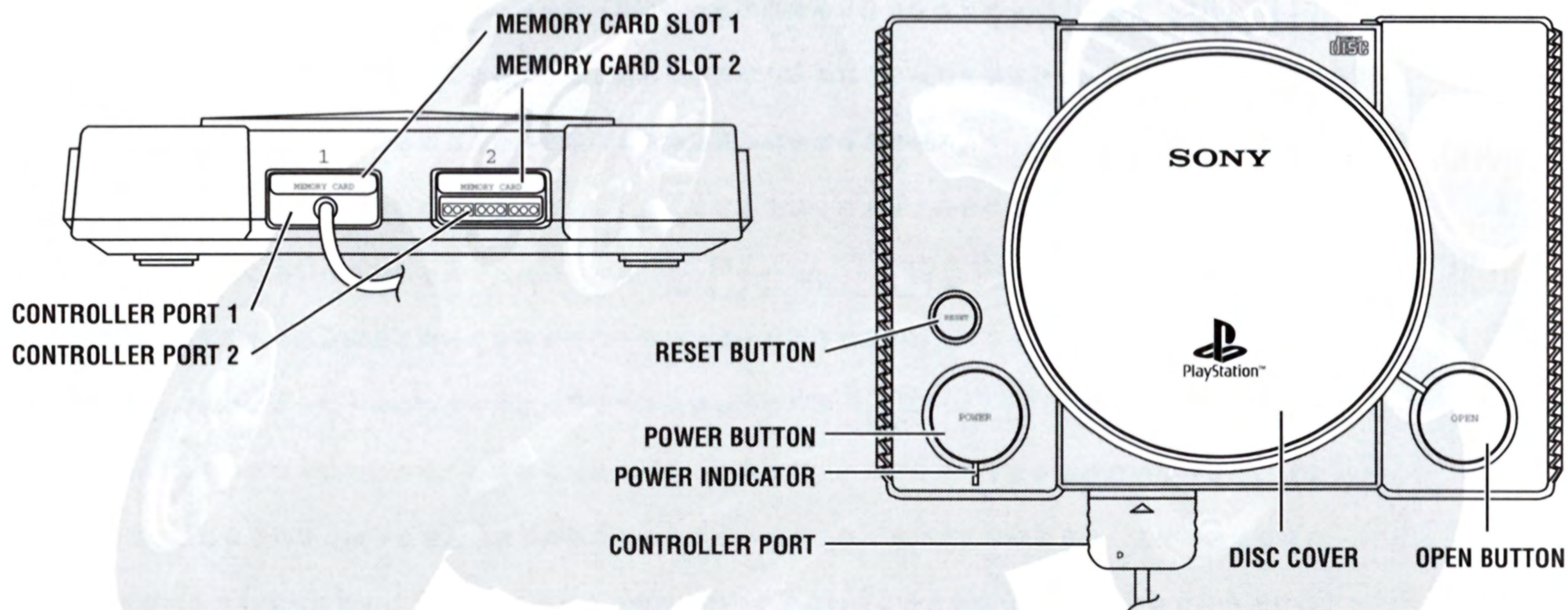
CONTENTS

GETTING STARTED *****	1
3-4 PLAYER SIMULTANEOUS PLAY *****	1
CONTROLLING YOUR VEHICLE *****	2
ANALOG SUPPORT *****	2
THE VEHICLE SELECTION ARENA *****	3
THE CARS *****	4
FOR ALL YOUR TRANSPORT NEEDS *****	4
TRACK SELECTION AREA *****	5
CHOOSING A TRACK FOR A MULTI-PLAYER COMPETITION *****	6
RACE ENVIRONMENTS *****	6
GET IN LANE - SELECTING THE RACE MODE *****	7
WORLD SERIES *****	7
BATTLE MODE *****	8
TIME TRIAL *****	10
POWER-UPS *****	11
GENERAL MENU OPERATION *****	13
HINTS & TIPS *****	16
CREDITS *****	17
TECHNICAL SUPPORT *****	18

GETTING STARTED

SET UP YOUR PLAYSTATION® ACCORDING TO THE INSTRUCTIONS IN ITS INSTRUCTION MANUAL. INSERT THE "CIRCUIT BREAKERS" DISC AND CLOSE THE DISC COVER. TURN THE PLAYSTATION® ON AT THE POWER BUTTON. IT IS ADVISED THAT YOU DO NOT INSERT OR REMOVE PERIPHERALS OR MEMORY CARDS ONCE THE POWER IS TURNED ON.

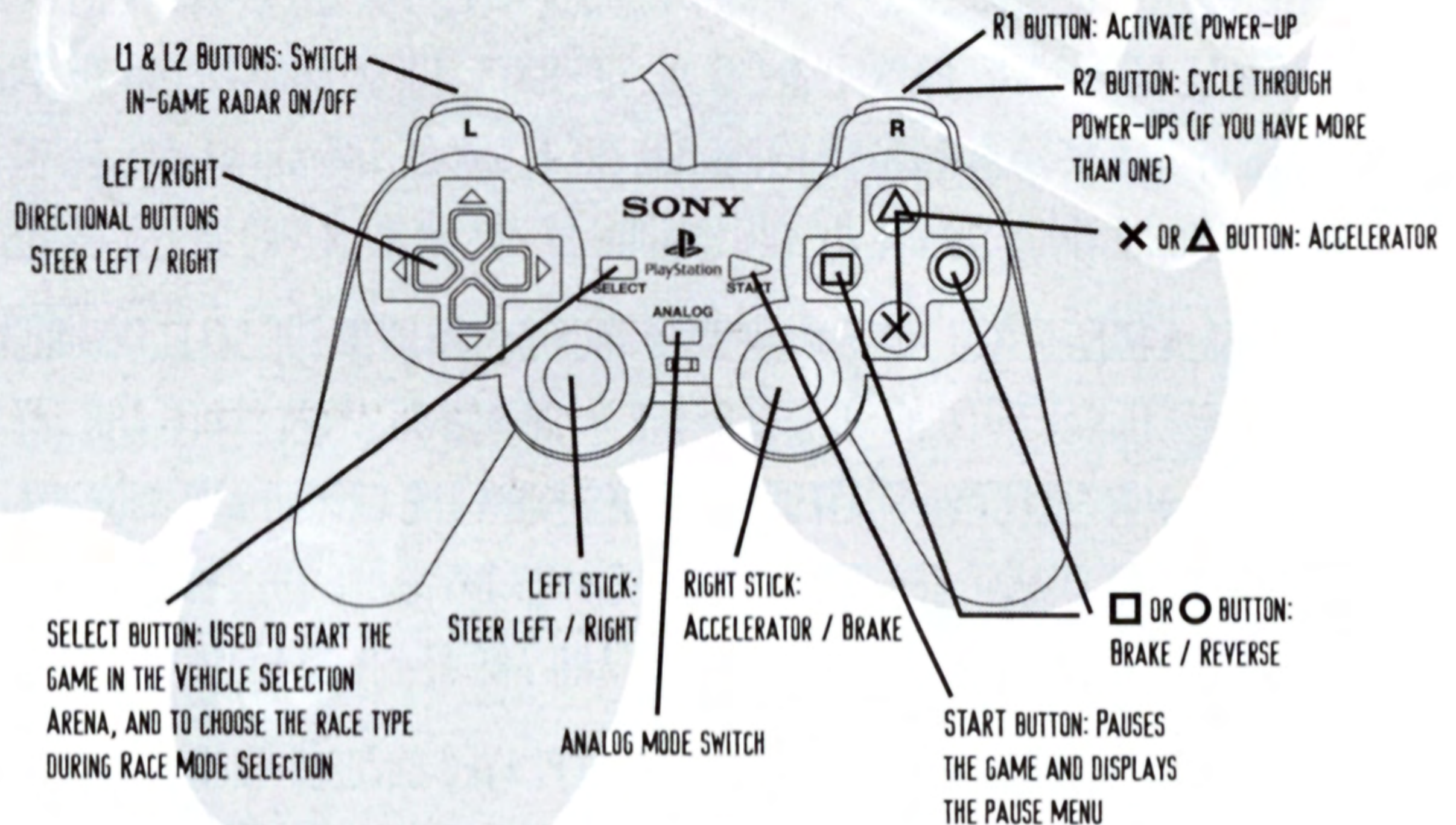
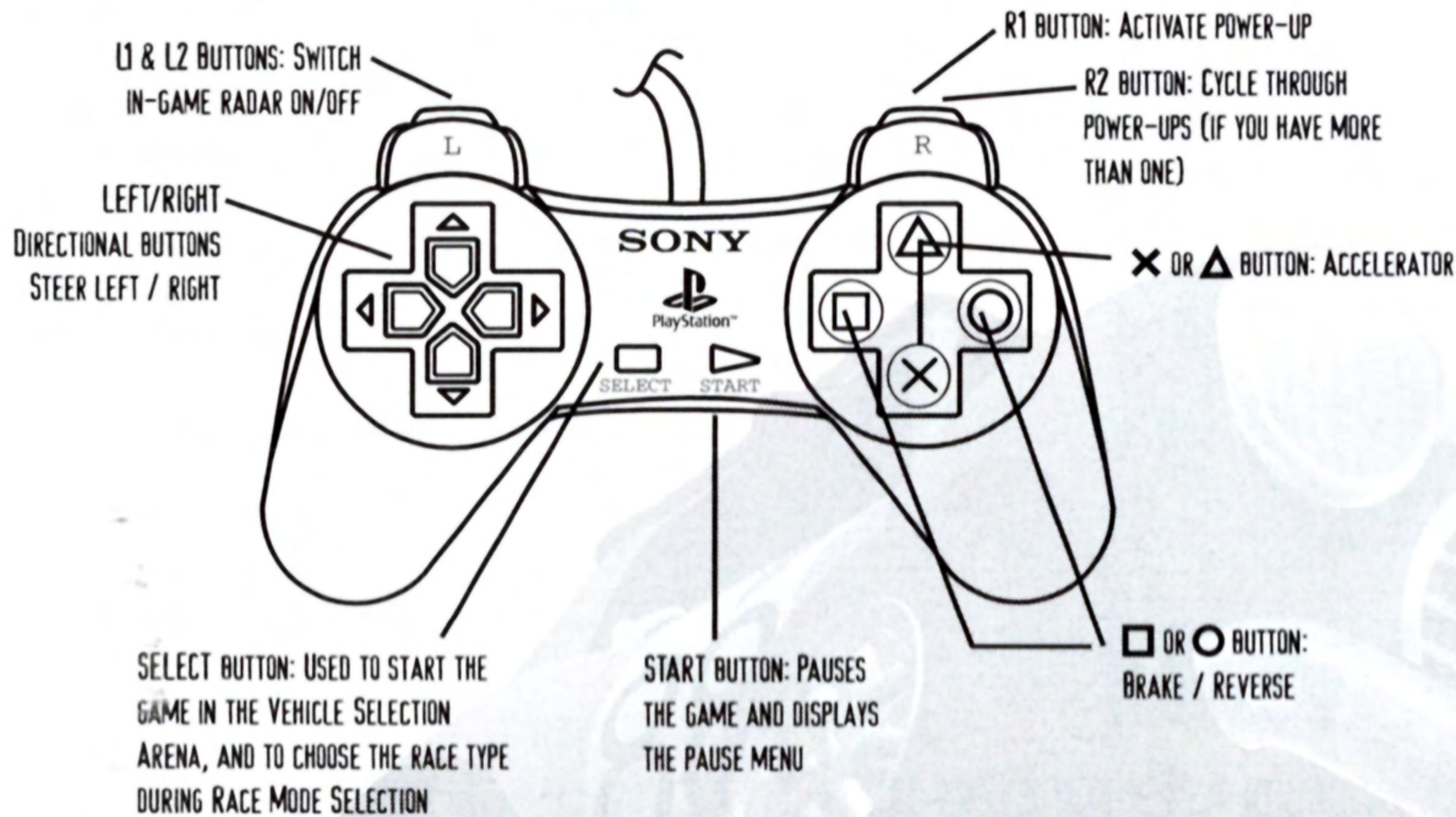
IF YOU ARE USING A MEMORY CARD, PLEASE CONNECT IT TO MEMORY CARD SLOT 1. TO AVOID FRUSTRATION LATER MAKE SURE THERE IS A FREE BLOCK BEFORE COMMENCING PLAY.



3-4 PLAYER SIMULTANEOUS PLAY

A PLAYSTATION® MULTI TAP (SOLD SEPARATELY) WILL ALLOW UP TO FOUR PEOPLE TO RACE AT THE SAME TIME. PLEASE CONNECT ONE CONTROLLER TO CONTROLLER PORT 1 ON THE PLAYSTATION® AND THE MULTI TAP TO CONTROLLER PORT 2. NEXT, FOR A THREE PLAYER GAME CONNECT CONTROLLERS TO PORTS 2-A AND 2-B ON THE MULTI TAP, OR FOR A FOUR PLAYER GAME CONNECT THE CONTROLLERS TO PORTS 2-A, 2-B AND 2-C. PLEASE NOTE THAT WHEN USING THE MULTI TAP, AT LEAST ONE CONTROLLER MUST BE CONNECTED TO PORT A

CONTROLLING YOUR VEHICLE



ANALOG SUPPORT

IF YOU ARE USING AN ANALOG CONTROLLER THEN SELECT THE ANALOG MODE (LED LIGHTS UP RED BEFORE COMMENCING). IF YOU ARE USING THE ANALOG [DUAL SHOCK] CONTROLLER THE VIBRATION FUNCTION CAN BE TURNED ON OR OFF FROM THE PAUSE MENU. THE DEFAULT SETTING IS ON. IT IS NOT NECESSARY TO HAVE THE ANALOG [DUAL SHOCK] CONTROLLER IN ANALOG MODE TO EXPERIENCE THE VIBRATION FEATURE.

THE VEHICLE SELECTION ARENA



AT THE BOTTOM OF THIS SCREEN THERE ARE FOUR BAYS; FOR EVERY CONTROLLER CONNECTED TO YOUR PLAYSTATION THERE WILL BE A BUGGY PARKED IN ONE OF THE BAYS. THESE BUGGIES CAN BE TRANSFORMED INTO ANY ONE OF THE FOUR MODELS OF CAR USED FOR COMPETITION. ON THE FLOOR OF THE ARENA ARE EIGHT SELECTION DISKS, TWO FOR EACH MODEL, AND DISTINGUISHABLE BY THE SHADOW OF THE VEHICLE PROJECTED ON ITS SURFACE.

TO CHOOSE A MODEL, YOU MUST MANEUVER YOUR BUGGY ONTO THE SELECTION DISK OF YOUR CHOICE – USE THE LEFT AND RIGHT DIRECTIONAL BUTTONS TO STEER, THE \times BUTTON TO ACCELERATE AND THE \square BUTTON TO BRAKE. ONCE YOUR BUGGY IS PARKED ON A SELECTION PLATFORM IT RISES FROM THE GROUND AND YOUR SELECTED CAR DESCENDS FROM THE CEILING. IF YOU WANT TO CHANGE THE CAR, YOU CAN SIMPLY DRIVE OFF THE PLATFORM AND HEAD TOWARDS ANOTHER MODEL. WHEN YOU ARE HAPPY WITH YOUR SELECTION AND ARE READY TO START THE GAME, PRESS THE SELECT BUTTON.

IN MULTI-PLAYER GAMES, EACH PARTICIPATING PLAYER CHOOSES THEIR CAR IN THE SAME WAY AS FOR THE SINGLE PLAYER GAME. THE LAST PLAYER TO CHOOSE THEIR CAR CAN START THE GAME BY PRESSING THE SELECT BUTTON. NOTE, ONLY TWO OF EACH MODEL OF CAR CAN RACE IN ANY ONE COMPETITION. IF THREE OR MORE PLAYERS ARE PARTICIPATING AND THEY ALL WANT TO DRIVE THE SAME MODEL THEY WILL HAVE TO FIGHT IT OUT IN THE VEHICLE SELECTION ARENA – THE FIRST TWO DRIVERS TO REACH THE COVETED DISKS (WITHOUT PROMPTLY GETTING RAMMED OFF) ARE THE VICTORS.

THE CARS

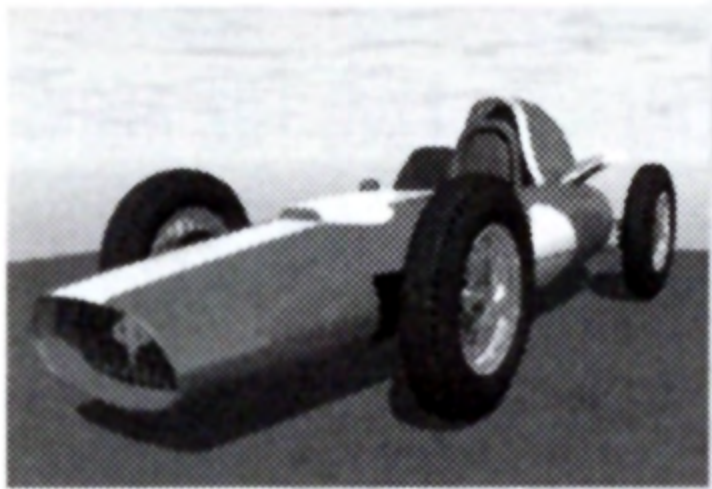
ALTHOUGH THE CARS COME IN A VARIETY OF DIFFERENT SHAPES, SIZES AND COLORS THEY ALL PERFORM THE SAME. WELL — IT WOULDN'T BE FAIR IF SOMEONE HAD A FASTER CAR THAN EVERYONE ELSE WOULD IT.....



1) NEON VORTEX



2) BASS BOMBER



3) ROSSO RAPIDO

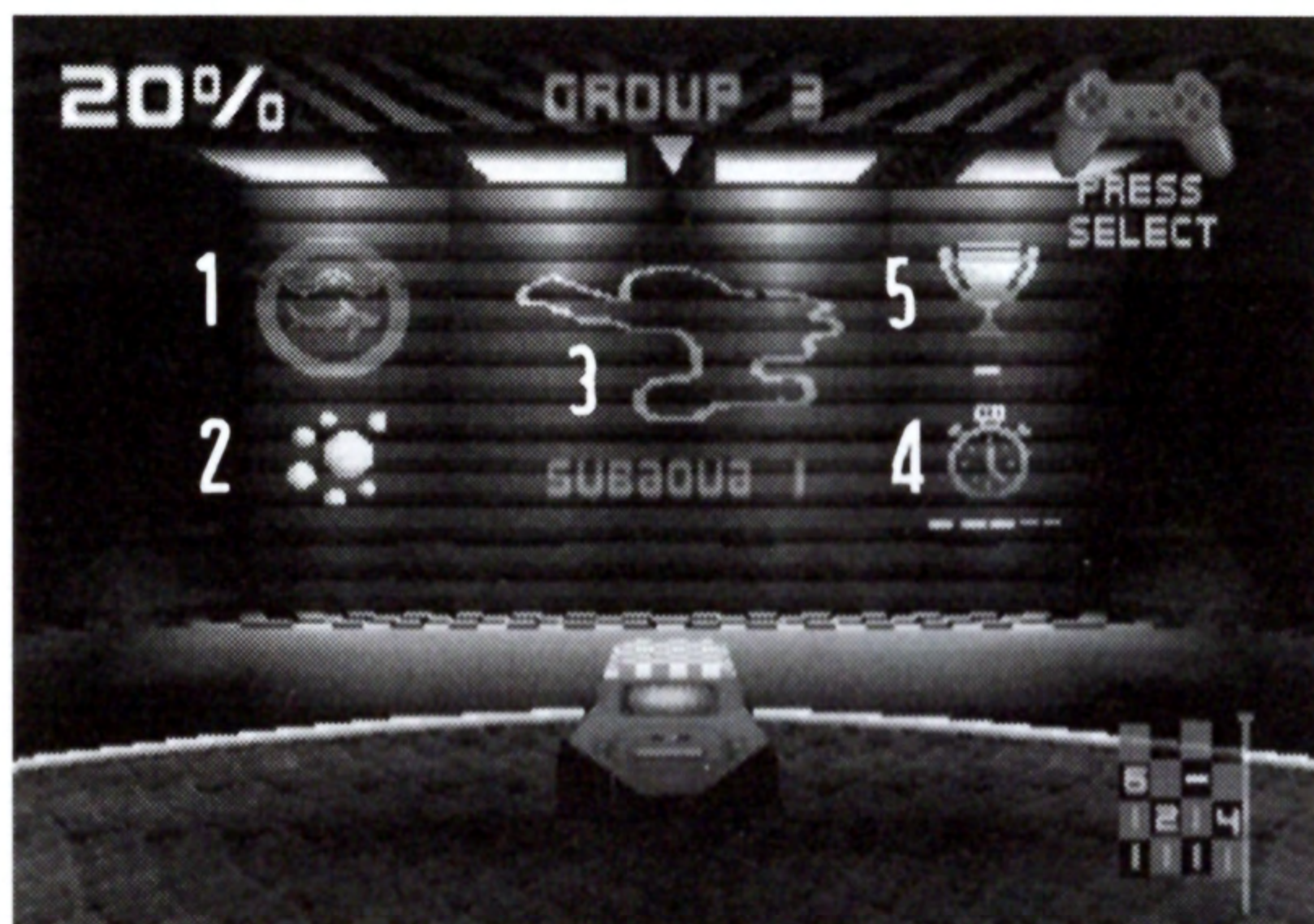


4) BB 500

FOR ALL YOUR TRANSPORT NEEDS

ALTHOUGH MANY OF THE RACES TAKE PLACE ON ROADS AND DIRT TRACKS SOME OF THEM REQUIRE YOU TO GET A WHOLE LOT WETTER. IN THESE CASES YOU WILL BE PROVIDED WITH EITHER A BOAT (FOR WATER COURSES) OR A SUBMARINE (FOR UNDERSEA COURSES). THESE DESIGN VARIANTS HAVE THE SAME SUPER COOL LINES AS YOUR CHOSEN CAR BUT ARE BETTER ADAPTED TO THOSE CONDITIONS.

TRACK SELECTION AREA



ON EXITING THE VEHICLE SELECTION ARENA YOU ARRIVE IN THE TRACK SELECTION AREA WHERE YOU WILL FIND THE DOORS LEADING TO THE VARIOUS TRACKS. USE THE DIRECTIONAL BUTTONS TO CHOOSE THE TRACK YOU WISH TO RACE THEN PRESS THE SELECT BUTTON TO CONFIRM YOUR SELECTION. IMPORTANT INFORMATION ABOUT EACH TRACK APPEARS IN FRONT OF ITS ENTRANCE GATE...

- 1) TRACK ICON – SEE THE SECTION ON RACE ENVIRONMENTS
- 2) CONDITIONS – THIS SHOWS WHETHER THE RACE IS TO BE HELD AT DAY OR NIGHT, WHETHER TO EXPECT RAIN OR SNOW OR WHETHER THE RACE TAKES PLACE ON OR UNDER WATER
- 3) MAP, SHOWING THE STARTING GRID/FINISHING LINE.
- 4) BEST LAP TIME – THIS SHOWS THE BEST LAP TIME RACED IN TIME TRIAL (TT) MODE.
- 5) BEST FINISHING POSITION IN GRAND PRIX (EITHER A GOLD, SILVER OR BRONZE CUP FOR 1ST, 2ND OR 3RD POSITION)

CHOOSING A TRACK FOR A MULTI-PLAYER COMPETITION

IN MULTI-PLAYER GAMES PLAYER 1 CONTROLS BOTH TRACK AND GAME MODE SELECTION. NOTE ALSO THAT, UNLIKE THE SINGLE PLAYER GAME, THE ENTRANCES FOR ALL TRACKS ARE ON THE SAME LEVEL AND THEY CAN ALL BE ACCESSED RIGHT AT THE START OF THE GAME.

RACE ENVIRONMENTS

THE FOLLOWING LISTS THE VARIOUS TRACK TYPES ALONG WITH A BRIEF DESCRIPTION OF EACH AND THE ASSOCIATED LOGO.



TARMAC RACING IS BOTH FUN AND FAST, SOME TRACK AND SOME ROAD.



RACE YOUR CUSTOM BOAT AROUND THE NARROW WATERWAYS OF VENICE.



BAMBOO BANKS, STEEP STONY SLOPES, WOODEN ROADWAYS AND CONVEYOR BELTS MAKE THE JUNGLE A TOUGH TRACK TO BEAT.



SAND, SAND AND MORE SAND. RACE YOUR CAR THROUGH THE BLISTERING HEAT AND MIND THE FLAMES.



RANCH STYLE RACING WITH SOME OF THE FINEST HILLS YOU'LL EVER SEE.



UNDERWATER SUB RACING, NEED I SAY ANY MORE?



COOL — SLIPPERY SNOW, RACE AROUND THE MOUNTAIN TOPS.

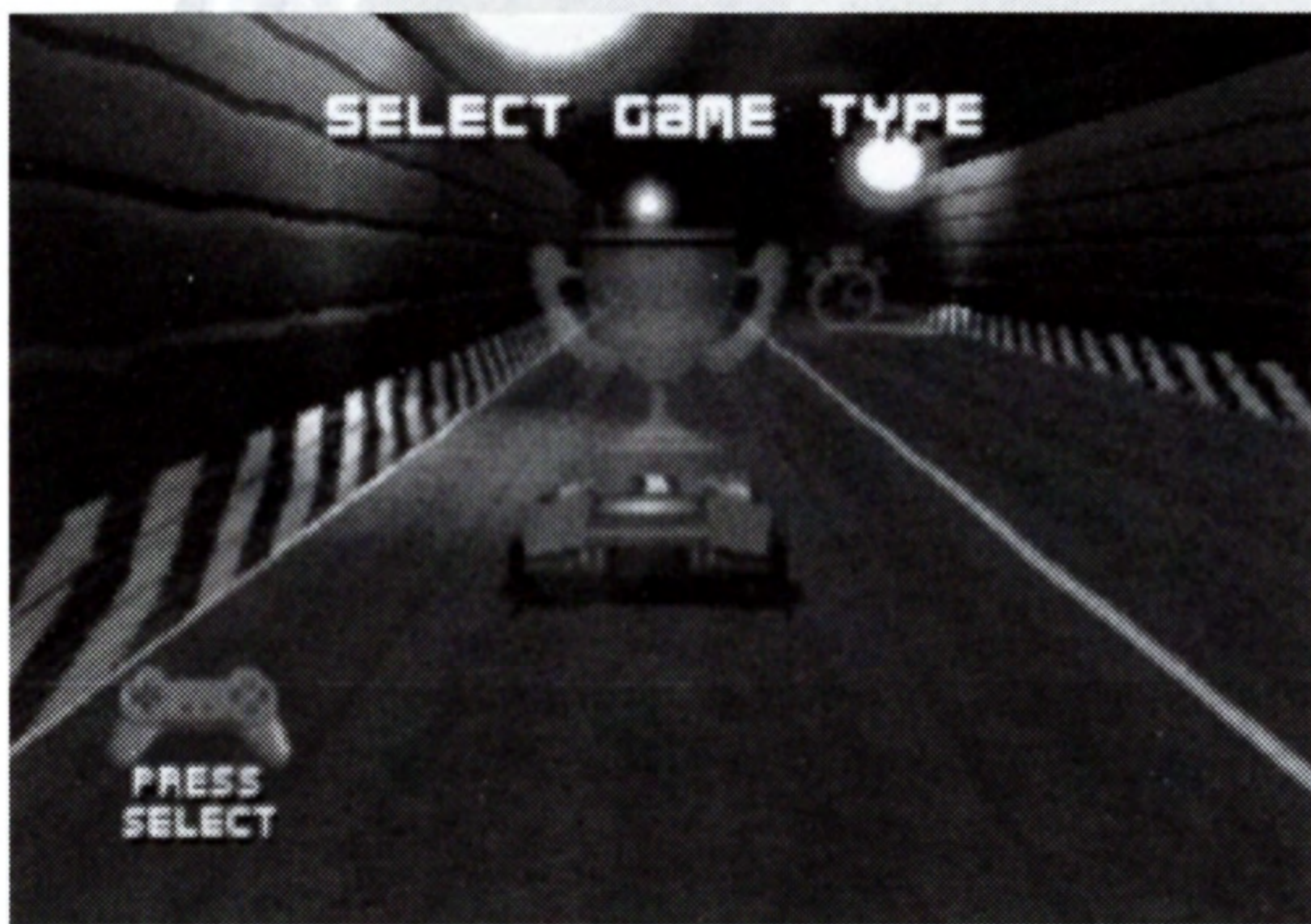


THE SMELLY SWAMP IS TOUGH TERRITORY, LOOK OUT FOR THE MUD.

GET IN LANE — SELECTING THE RACE MODE

ONCE YOU HAVE PASSED THROUGH THE TRACK SELECTION GATE YOU MUST THEN DECIDE ON THE TYPE OF GAME YOU WISH TO PLAY. EACH LANE LEADS TO A DIFFERENT RACE MODE; USE THE LEFT AND RIGHT DIRECTIONAL BUTTONS TO STEER INTO THE LANE OF YOUR CHOICE THEN PRESS THE SELECT BUTTON TO CONFIRM. THE RACE MODES AVAILABLE TO YOU DEPEND ON THE NUMBER OF PLAYERS INVOLVED: THE LEFT HAND LANE LEADS THE SINGLE PLAYER TO THE WORLD SERIES COMPETITION OR MULTIPLE PLAYERS INTO BATTLE MODE. THE RIGHT HAND LANE LEADS TO THE TIME TRIALS.

WORLD SERIES



THIS SINGLE-PLAYER GAME FEATURES A SERIES OF RACES ON 16 DIFFERENT CIRCUITS AGAINST SEVEN OTHER DRIVERS.

AT THE START OF THE WORLD SERIES THERE ARE FOUR TRACKS AVAILABLE TO RACE ON. WHEN YOU WIN ONE OF THE RACES, THE TRACK ABOVE BECOMES AVAILABLE. TO WIN THE WORLD SERIES YOU MUST COME FIRST IN ALL FOUR RACES IN EACH OF THE FOUR LEVELS. AS YOU PROGRESS THROUGH THE DIFFERENT TRACKS YOU WILL NOTICE THAT THEY GET PROGRESSIVELY HARDER. YOUR PROGRESS WILL BE MEASURED BY A PERCENTAGE (%) AFTER EACH RACE – DON'T BE FOOLED IF YOU GET 100% – HIDDEN PLAY MODES ALLOW A MUCH HIGHER PERCENTAGE.....

THE RADAR APPEARS IN THE BOTTOM RIGHT CORNER OF THE SCREEN IN THE WORLD SERIES. THE CARS ARE REPRESENTED BY COLOR DOTS PLOTTED ON A CIRCULAR TRACK. THE TIME IN THE CENTER OF THE RADAR INDICATES YOUR DISTANCE FROM THE LEADER. IF THE TIME IS GREEN YOU ARE IN THE LEAD, IF IT IS RED YOU ARE TRAILING.

A FLAG ALSO DISPLAYS THE TRACKS AVAILABLE, THIS IS POSITIONED IN THE BOTTOM RIGHT CORNER OF THE TRACK SELECTION SCREEN. THE TRACK YOU ARE CURRENTLY ON WILL BE FLASHING ON THE FLAG. IF YOU HAVEN'T RACED A TRACK IT WILL BE DISPLAYED WITH A DASH '-', IF YOU HAVE RACED A TRACK YOUR BEST RACE POSITION WILL BE SHOWN, THIS CAN BE ANYTHING FROM '8' TO '1'. WHEN YOU FIRST LOAD THE GAME THE FLAG WILL DISPLAY ' - - - - '; FROM HERE ON IT WILL EXPAND DEPENDING ON YOUR PERFORMANCE.

BATTLE MODE



THIS MULTI-PLAYER GAME LETS YOU FIGHT IT OUT WITH A FRIEND (OR UP TO THREE FRIENDS IF YOU HAVE A MULTI TAP) TO FIND OUT WHO IS THE CHAMPION.

DURING THE COURSE OF THE RACE THE CAMERA ALWAYS TRIES TO KEEP ALL THE CARS IN VIEW. SHOULD ANY PLAYER FALL SO FAR BEHIND THAT THEIR VEHICLE LEAVES THE FIELD OF VIEW THEN THEY DROP OUT OF THE RACE UNTIL THE NEXT RESTART. THIS CONTINUES UNTIL ONLY ONE VEHICLE REMAINS. ONE POINT IS THEN ADDED TO EACH PLAYER'S TOTAL FOR EVERY OTHER PLAYER THEY BEAT, HENCE IN A FOUR PLAYER GAME THE WINNER RECEIVES THREE POINTS, 2ND PLACE GETS 2 POINTS, 3RD PLACE GETS 1 POINT AND THE PLAYER WHO DROPPED OUT FIRST RECEIVES NO POINTS. THE NUMBER OF POINTS SCORED BY EACH PLAYER IS DISPLAYED IN THE TOP LEFT HAND CORNER OF THE SCREEN, ALONGSIDE THE TOTAL NUMBER OF POINTS REQUIRED FOR A WIN. THE RACE THEN RESTARTS FROM WHERE IT STOPPED, AND THE PROCESS REPEATS.

THIS CONTINUES UNTIL ONE OF THE PLAYERS WINS THE RACE OUTRIGHT BY REACHING THE SPECIFIED NUMBER OF POINTS (THIS CAN BE CHANGED IN THE OPTIONS MENU). AT THIS POINT YOU WILL BE ASKED IF YOU WISH TO RACE AGAIN, SELECT "YES" TO DO SO OR "NO" TO RETURN TO THE TRACK SELECTION AREA, THEN PRESS THE × BUTTON.

NOTE THAT COMING OFF THE TRACK DOESN'T IN ITSELF CONSTITUTE BEING KNOCKED OUT OF THE COMPETITION, THOUGH THE TIME IT TAKES TO BE REPLACED ON THE TRACK OFTEN HAS THAT EFFECT. THIS MEANS IF ONLY TWO VEHICLES ARE STILL IN THE RUNNING AND THEY BOTH FLY LEMMING-LIKE OFF THE TRACK, A FULL RESTART WITH ALL THE PLAYERS WILL NOT FOLLOW - THE TWO VEHICLES ARE PLACED BACK ON THE TRACK AND CONTINUE TO FIGHT IT OUT UNTIL A CLEAR WINNER HAS EMERGED.

TIME TRIAL



THIS MODE GIVES YOU THE OPPORTUNITY TO PRACTICE A CIRCUIT WITHOUT ANY OTHER VEHICLES TO GET IN THE WAY; IT CAN BE SELECTED AS A MULTI-PLAYER OPTION BUT NOTE ONLY ONE PLAYER RACES AT ANY ONE TIME.

THE AIM HERE IS TO COMPLETE A SINGLE LAP IN THE QUICKEST TIME POSSIBLE. THIS CAN BE GREAT FUN IN BOTH SINGLE PLAYER OR MULTI PLAYER MODE AND AT THE END OF EACH TRIAL, ONCE ALL THE PLAYERS INVOLVED HAVE RACED, THE LAP TIMES ARE DISPLAYED AND YOU CAN SELECT "YES" TO RACE AGAIN OR "NO" TO RETURN TO THE TRACK SELECTION AREA. WHOEVER WINS THE TT RACE IN A MULTI-PLAYER GAME WILL HAVE A POINT ADDED TO THEIR TOTAL NUMBER OF WINS.

TIME TRIAL MODE INCLUDES A GHOST CAR FEATURE THAT LETS YOU PERFECT THE OPTIMUM RACING LINE. THE GHOST CAR IS A RECORDING OF THE BEST LAP RACED SO FAR (THAT'S WHY IT ONLY APPEARS FROM THE SECOND RUN ONWARDS). IF YOU BEAT THE GHOST CAR, ITS DATA IS UPDATED WITH THE NEW FASTEST LAP. HENCE YOU'RE ALWAYS RACING AGAINST YOUR OWN BEST TIME AND YOU CAN GRADUALLY TRY TO IMPROVE YOUR LAP TIMES.

IN SINGLE PLAYER MODE, THE ONLY TRACKS YOU CAN RACE IN TT MODE ARE THE TRACKS AVAILABLE IN THE WORLD SERIES. AS YOU UNLOCK MORE TRACKS IN THE WORLD SERIES YOU WILL HAVE MORE TRACKS AVAILABLE TO RACE IN TT MODE TOO. THEREFORE AT THE BEGINNING OF A GAME, TIME TRIAL CAN ONLY BE SELECTED FOR THE FIRST FOUR TRACKS.

POWER-UPS

POWER-UPS CAN BE FOUND SCATTERED AROUND THE VARIOUS TRACKS, AND CAN BE PICKED UP SIMPLY BY DRIVING INTO THEM. TO USE A POWER-UP PRESS THE R1 BUTTON. IF YOU PICK UP MORE THAN ONE POWER-UP, YOU CAN SWITCH BETWEEN THEM BY USING THE R2 BUTTON. BELOW IS A LIST OF THE VARIOUS POWER-UPS, INCLUDING THE ICON, NAME AND ACTION.



ROCKET BOOSTER — THE ULTIMATE BOOST BLASTS YOU PAST YOUR OPPONENTS



SUB WOOFER — BASS SOUND WAVES CAUSE ANY VEHICLE IN THE NEAR VICINITY TO BE PUSHED OUT OF THE WAY.



SHRINKER — SHRINKS YOUR CAR, ALLOWING ACCESS THROUGH SMALL GAPS. ALSO PROVIDES A SLIGHT SPEED INCREASE.



OIL SLICK — CAUSES VEHICLES BEHIND TO LOSE CONTROL.



EXHAUST CLOUD — THICK, CHOKING FUMES BLIND FOLLOWING VEHICLES.



JUMBO – DOUBLES YOUR CAR'S SIZE, ALLOWING IT TO RIDE OVER AND FLATTEN OTHER VEHICLES.



STILTS – RAISES YOUR CAR UP, ALLOWING YOU TO DRIVE OVER OTHER CARS WITH THE COMBINATION OF A SPEED BOOST.



JUMP – MAKES YOUR CAR JUMP SEVERAL TIMES WITH BOOSTED SPEED, SQUASHING OTHER CARS IN YOUR PATH.



GLUE – LEAVES BEHIND A STICKY PUDDLE TO SLOW DOWN CHASING CARS.



SUICIDE BOMB – BUMP INTO ANOTHER CAR AND WATCH IT EXPLODE. TRY AND DESTROY THE OPPONENT CARS BEFORE YOU EXPLODE!



FIRE BOMB – SHOOTS A BALL OF FIRE FROM THE FRONT OF YOUR CAR.

GENERAL MENU OPERATION

PRESSING THE START BUTTON WILL OPEN THE PAUSE MENU WHETHER YOU ARE IN A RACE OR IN THE TRACK SELECTION AREA. USE THE UP AND DOWN DIRECTIONAL BUTTONS TO HIGHLIGHT THE REQUIRED OPTION THEN PRESS THE × BUTTON TO CONFIRM YOUR CHOICE. THE △ BUTTON CAN BE USED TO RETURN TO THE PREVIOUS MENU OR EXIT THE MENU ALTOGETHER. THERE ARE THREE CHOICES:

CONTINUE

SELECT THIS TO EXIT THE PAUSE MENU AND RETURN TO THE ACTION. PRESSING THE START BUTTON ANYWHERE IN THE MENU WILL ALSO RETURN YOU TO YOUR RACE.

OPTIONS

OPENS THE OPTIONS MENU, PROVIDING YOU WITH THE FOLLOWING CHOICES...

MEMORY CARD – THIS LETS YOU SAVE ALL YOUR BEST LAP TIMES AND MEDALS FROM THE WORLD SERIES SO THAT YOU CAN RESUME PLAY AT A LATER DATE. USE THE UP AND DOWN DIRECTIONAL BUTTONS TO HIGHLIGHT EITHER “SAVE” OR “LOAD”, THEN PRESS THE × BUTTON. THREE ICONS WILL APPEAR TO INDICATE THE THREE POSSIBLE SAVE GAME POSITIONS – USE THE LEFT AND RIGHT DIRECTIONAL BUTTONS TO SELECT WHICH SLOT YOU WANT TO USE AND PRESS THE × BUTTON. IF YOU ARE HAPPY WITH YOUR SELECTION, SELECT “YES” AND PRESS THE × BUTTON TO CONFIRM THE ACTION.

SOUND – SELECT EITHER “MUSIC VOLUME” OR “FX VOLUME” THEN USE THE LEFT AND RIGHT DIRECTIONAL BUTTONS TO ADJUST THE SOUND LEVELS AND THE × BUTTON TO CONFIRM.

ADJUST SCREEN – USE THE DIRECTIONAL BUTTONS TO CENTER THE DISPLAY THEN PRESS THE Δ BUTTON WHEN YOU'RE DONE.

BATTLE MODE OPTIONS – THIS IS A FURTHER SUB-MENU OF OPTIONS SPECIFIC TO BATTLE MODE GAMES. HIGHLIGHT ONE OF THE FOLLOWING WITH THE UP/DOWN DIRECTIONAL BUTTONS THEN PRESS THE \times BUTTON; ADJUST THE SETTING USING THE LEFT/RIGHT DIRECTIONAL BUTTONS THEN PRESS THE Δ BUTTON. THE CHOICES ARE...

ADJUST POINTS – SETS THE NUMBER OF POINTS REQUIRED TO WIN A GAME IN BATTLE MODE.

STUNT FREQUENCY – CAN BE SET TO "PLENTY", "NORMAL" OR "OFF", THIS WILL ADJUST THE NUMBER OF POWER UPS THAT APPEAR ON THE TRACK.

PLAYER ABILITIES – THIS OPTION ALLOWS PLAYERS TO ADJUST WHERE THEIR CAR IS PLACED RELATIVE TO THE OTHERS ON THE TRACK – EFFECTIVELY PROVIDING A HANDICAPPING SYSTEM TO HELP LEVEL OUT DIFFERENCES BETWEEN BEGINNERS AND SEASONED VETERANS. USE THE UP AND DOWN DIRECTIONAL BUTTONS TO SELECT THE PLAYER WHOSE SETTINGS YOU WANT TO ADJUST AND USE THE LEFT AND RIGHT DIRECTIONAL BUTTONS TO CHANGE THAT PLAYER'S SETTINGS TO NORMAL OR EXPERT. A PLAYER SET TO EXPERT WILL START EACH RACE SECTION BEHIND THE OTHER PLAYERS, AND WILL HAVE TO WORK HARDER TO WIN THE POINTS. WHEN YOU HAVE FINISHED ADJUSTING THE SETTINGS, PRESS THE Δ BUTTON TO RETURN TO THE OPTIONS MENU.

IF YOU THINK YOUR REALLY GOOD AT A CERTAIN TRACK WE RECOMMEND SETTING EVERY PLAYERS ABILITY TO EXPERT, THIS IS REALLY TOUGH AS THE CAMERA IS DIRECTLY ABOVE THE CARS SO YOU GET TO SEE LESS OF WHAT'S COMING UP!

ADD ON DISK — THIS OPTION IS ONLY AVAILABLE IF YOU PAUSE THE GAME ON THE VEHICLE SELECTION SCREEN OR THE TRACK SELECTION SCREEN. IF YOU SELECT THIS OPTION YOU WILL BE ASKED TO INSERT AN ADD ON DISK. THE ADD ON DISK WILL BE AVAILABLE IN THE NEAR FUTURE, SO KEEP YOUR EYES PEELED FOR IT. THE ADD ON DISK WILL CONTAIN EXTRA TRACKS THAT YOU CAN RACE, 4 SINGLE PLAYER TRACKS AND 4 MULTI-PLAYER TRACKS. AFTER YOU INSERT THE 'ADD ON DISK' CLOSE THE DISK COVER, THE GAME WILL THEN CHECK TO SEE IF YOU HAVE INSERTED A REAL 'ADD ON DISK'. IF YOU HAVE, THE NEW DISK WILL LOAD AND THE GAME WILL RESTART AT THE VEHICLE SELECTION ARENA WHERE YOU CAN CHOOSE WHICH VEHICLE TO RACE WITH. WHEN YOU HAVE FINISHED PLAYING THE 'ADD ON DISK' SIMPLY SELECT "ADD ON DISK" FROM THE "OPTIONS" MENU AGAIN, THIS WILL ALLOW YOU TO SWAP DISKS BACK TO THE ORIGINAL GAME. IF YOU PUT ANYTHING OTHER THAN A REAL 'ADD ON DISK' IN THE PLAYSTATION THE GAME WILL REPORT THAT THE WRONG DISK HAS BEEN INSERTED.

ANALOG CONTROLLER— THIS OPTION ALLOWS YOU TO TOGGLE THE VIBRATION FUNCTION ON OR OFF. NOTE, THE VIBRATION FUNCTION WILL ONLY WORK IF YOU HAVE AN ANALOG [DUAL SHOCK] CONTROLLER.

QUIT

HERE YOU GET THE OPTION TO "RESTART RACE" OR "CHANGE COURSE". IF YOU PAUSED DURING A TIME TRIAL YOU ALSO GET THE OPTION TO "ABORT LAP", IF YOU WERE IN THE TRACK SELECTION AREA YOU CAN SELECT "RESTART GAME" TO START FROM SCRATCH AT THE VEHICLE SELECTION AREA.

HINTS & TIPS

WE HAVE INCLUDED VARIOUS DIFFERENT CHEATS IN CIRCUIT BREAKERS – SOME ARE EASY TO FIND AND SOME ARE QUITE TRICKY. IF YOU ARE PLAYING A MULTI-PLAYER GAME TRY DOING A HAND BRAKE TURN BETWEEN THE TRACK SELECTION SCREEN AND THE TUNNEL WHERE YOU SELECT 'BATTLE' OR 'TT' MODE. AS SOON AS YOU NOTICE YOUR CAR MOVING AFTER PRESSING THE SELECT BUTTON TO CONFIRM THE CURRENT TRACK, SIMPLY PRESS THE BRAKE AND ACCELERATE BUTTONS SIMULTANEOUSLY AND RIGHT DIRECTION BUTTON, YOUR CAR SHOULD PERFORM A HAND BRAKE TURN. IF YOU DO THIS CORRECTLY, WITH THE CONTROLLER PLUGGED INTO CONTROLLER PORT 1 YOU WILL SEE YOUR CAR REVERSE INTO THE TUNNEL – THIS TRACK WILL NOW BE RACED IN REVERSE! SEE IF YOU CAN FIND THE OTHER HIDDEN CHEAT MODES... NIGHT-TIME RACING, TURBO TRACKS, UPSIDE-DOWN.... MORE?

WHEN YOU HAVE BEEN PLAYING FOR A WHILE YOU CAN TRY MAKING YOUR OWN RULES FOR MULTI-PLAYER. ONE OF OUR FAVORITES IS 'DOUBLE WIN' – THIS IS FOR 3 OR 4 PLAYER GAMES AND A PLAYER HAS TO WIN TWO RACES IN A ROW BEFORE BEING DECLARED THE ULTIMATE CHAMPION. WE FIND THAT EVERYONE GANGS UP ON A PLAYER IF THEY WIN ONE RACE TO TRY AND STOP THEM WINNING TWO IN A ROW, SO ONLY REAL CHAMPIONS CAN ACTUALLY WIN LIKE THIS. EVERYONE HAS THEIR FAVORITE TRACK SO YOU CAN ARRANGE TOURNAMENTS TO SEE WHO IS THE BEST AT RACING INDIVIDUAL TRACKS OR A COMBINATION OF TRACKS. IT IS ALSO POSSIBLE TO MIX MULTI-PLAYER BATTLES WITH TT RACES – THIS CAN BE THE ULTIMATE TEST, EVEN FOR SOME OF THE VERY BEST PLAYERS.

CREDITS

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TECHNICAL SUPPORT

SHOULD YOU EXPERIENCE ANY TECHNICAL PROBLEMS WITH THIS SOFTWARE, SUCH AS IT FAILING TO OPERATE, PLEASE CONTACT OUR TECHNICAL SERVICES DEPARTMENT:

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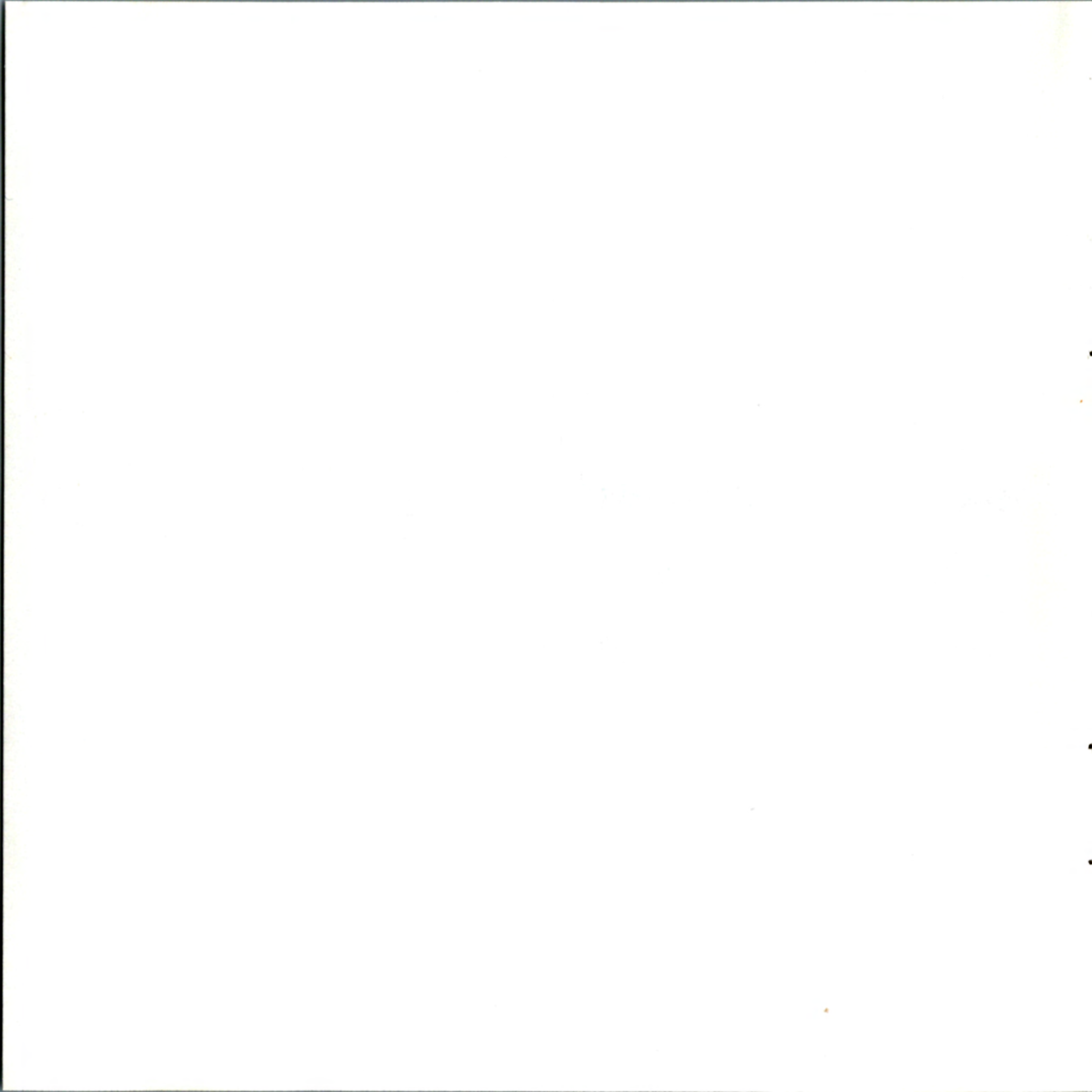
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HOURS OF BUSINESS: 09:00 AM TO 09:00 PM EASTERN STANDARD TIME, MONDAY TO FRIDAY (EXCLUDING HOLIDAYS).

WE REGRET THAT WE CANNOT OFFER GAME HINTS AND TIPS, AS THE SERVICE IS PROVIDED FOR TECHNICAL DIFFICULTIES ONLY.



MINDSCAPE, INC. LIMITED WARRANTY

Mindscape, Inc. warrants to the original purchaser of the computer software product, for a period of 90 days from the date of original purchase (the "Warranty Period"), that under normal use, the magnetic media and the user documentation are free from defects in materials and workmanship.

Warranty Claims

To make a warranty claim under this limited warranty, please return the product to the point of purchase, accompanied by proof of purchase, your name, your return address and a statement of the defect. OR send the disc(s) to us at Mindscape, Inc., 88 Rowland Way, Novato, CA 94945, within 90 days of purchase. Include a copy of the dated purchase receipt, your name, your return address and a statement of the defect. Mindscape, Inc. or its authorized dealer will, at our option, repair or replace the product and return it to you (postage prepaid) or issue you with a credit equal to the purchase price.

To replace defective media after the 90-day warranty period has expired, send the original disc(s) to the Mindscape, Inc. address given above. Enclose a statement of the defect, your name, your return address, and a check or money order for \$10.00.

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RAT ATTACK!



Mutant space-rats Washington and Jefferson have returned to Earth with a fiendish plan: to create hundreds of thousands of bizarre and deadly rats that will triumph over all other species. Their method of destruction is awesomely simple - damaging everything that stands in their way.

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- **101 Action Packed levels**
- **High speed single and multiplayer mayhem**
- **Up to 4 players on screen at once**
- **8 Characters to choose from**
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 - **Ten different types of rat**
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